



Coco and Bob's Apples and Ladders Board Game

Apples, apple picking and apple orchards can be found in
Book 3 Coco at Cherry Blossom Farm

How to Play Apples and Ladders

- Each player will need a token
- To start, players roll the dice alternatively.
- The highest score starts the game.
- Count your score and move your token forward.
- If you roll 6 at any time you get an extra turn.
- When you land on the square with a ladder – climb it to claim the apples and score 5 points!
- When you land on the square with apples you score 5 points!
- When you land on a square with a bee you will get stung – you loose 5 points! Count 5 squares and go backwards.
- A player who reaches 100 and has claimed the most points and apples is the WINNER!
- If no apples are claimed and the game ends – no one wins! It's a draw!

100 WINNER  	99	98	97 	96	95  	94	93	92 	91
81 	82	83	84	85	86 	87	88  	89	90
80	79	78	77 	76	75	74 	73	72	71
61	62  	63	64 	65	66	67	68  	69	70
60 	59	58 	57	56	55	54	53  	52	51
41	42 	43	44	45	46	47 	48	49	50
40	39 	38 	37	36	35	34  	33	32	31
21	22 	23 	24	25	26	27	28 	29 	30
20 	19 	18	17	16	15	14	13	12	11
1 START	2	3	4	5	6	7	8	9	10